

ORDER EHA/3087/2011, OF 8 NOVEMBER WHICH APPROVES THE BASIC REGULATIONS FOR THE GAME OF BINGO.

The development, evolution and diversity of leisure activities is something that can be seen in all modern societies today, and is an area of growing economic importance. For this reason, the administration needs to pay specific attention to these activities and ensure they are regulated in accordance with their scale and social and economic impact.

Furthermore, the progressive spread of new communication technologies to all social areas is having an unquestionable impact on the leisure industry, where a sizeable group of users demonstrate a preference for practising leisure activities via remote connections.

The approval of Law 13/2011, of 27 May on the regulation of gaming, has established a regulatory framework for access to the operation and development of gaming activities at a national level and has enabled the market to be opened up to multiple operators.

This opening of the market results in permits that authorise gaming operators to operate the modes of gaming covered by the Law through general licences, on the one hand, and, on the other, to operate each individual type of game regulated by the Law through specific licences.

This Order ensures compliance with the requirements for prior regulation, which, for the awarding of specific licences, is established in article 11 of Law 13/2011, of 27 May on the regulation of gaming, approving the Basic Regulations governing the game of bingo.

This new regulation establishes a series of basic regulations that can be implemented by the National Gaming Commission and which will be complemented by the specific private rules that the different operators will have to draw up and propose together with their application for a specific licence and which will govern the gaming operations and the operator's relations with participants.

In short, they form the basis of a regulatory framework aimed principally at protecting participants and public interests affected by gaming activities, particularly the protection of minors and dependent people, the prevention of gambling addiction and compliance with the provisions of Law 10/2010, of 28 April on the prevention of money laundering and terrorist financing.

Article 5 of Law 13/2011, of 27 May on the regulation of gaming, grants the Ministry of Economy and Finance the power to establish, by means of a

Ministerial Order, the basic regulations governing each game.

By virtue of which, I hereby decree:

Article 1. Approval of the Basic Regulations for the game of bingo.

Approval is given to the Basic Regulations for the game of bingo, which are national in scope, and which are included as Appendix I of this Order. The terms established in this Order shall be understood without prejudice to the powers of the Autonomous Regions in relation to the planning and regulation of games and bets wagered in person in public establishments dedicated to recreational activities.

Article 2. Limits on the guarantees associated with the specific licence for operating bingo games.

Approval is given to the limits corresponding to the guarantees associated with the specific licence for operating bingo games which are included in the Order as Appendix II.

Article 3. Financial limits on participation in a game of bingo.

Approval is given to the financial limits on participation in a game of bingo, included in this Order as Appendix III.

Article 4. Types of bingo.

Approval is given to the list of the types of bingo games which may be marketed by the gaming operators and which are included as Appendix IV of this Order.

Final provision one. Authorisation of the National Gaming Commission.

1. The National Gaming Commission is authorised to pass any provisions required in order to implement and apply this Order and, in particular, to modify the amounts established in Appendix III and to modify or include new types of games in the list in Appendix IV.

2. The National Gaming Commission is authorised to adopt as many provisions as are necessary to implement and execute the terms established in the basic regulations for the game of bingo.

3. The National Gaming Commission is authorised to establish the procedure that regulates the awarding of specific licences and permits for occasional

gaming activities, as provided for in this Ministerial Order and in the implementing regulations of Law 13/2011, of 27 May on the regulation of gaming. This procedure will establish the requirements that must be met by operators and the documentation proving they meet these requirements which will have to be presented.

Final provision two. Entry into force.

This Resolution will enter into force the day after its publication in the Official State Gazette.

Madrid, 8 November 2011.

THE VICE PRESIDENT OF THE GOVERNMENT FOR ECONOMIC AFFAIRS
AND MINISTER OF ECONOMY AND FINANCE

Elena Salgado Méndez

APPENDIX I

Basic regulations for the game of bingo.

Table of Contents

Chapter I. General provisions.

Article 1. Aim and scopes of application.

Article 2. Definitions.

Chapter II. Authorisations

Article 3. Authorisations required.

Article 4. Validity and extending specific licences.

Article 5. Guarantees associated with the specific licence.

Chapter III. Relations between the operator and the participants.

Article 6. Specific rules of the game of bingo.

Article 7. Participant claims.

Article 8. Obligations with regard to sharing information with participants

Article 9. Promoting games

Article 10. Participation channels and methods.

Chapter IV. Playing the game of bingo.

Article 11. Aim of the game of bingo.

Article 12. Limits on participation in a game of bingo.

Article 13. Participating in the game. Suspension, cancellation or postponement of games.

Article 14. Gameplay, determining and awarding prizes.

Article 15. Distribution of funds for prizes.

Article 16. Paying prizes.

Chapter I.

General provisions

Article 1. Aim and scope of application.

The aim of this Regulation is to establish the basic rules that operators have to comply with in order to develop and operate the game of Bingo - at a national level - and in drafting and producing their own specific rules, notwithstanding the powers corresponding to the Autonomous Regions regarding planning and regulating games and bets wagered in person in public establishments dedicated to recreational activities.

Article 2. Definitions.

For the purposes of these basic regulations, the terms used herein will have the meaning established in this article.

1. *Bingo*. Bingo is understood to be a game of chance in which the possibility of winning depends on achieving any of the prize-winning numerical combinations on the virtual game board or card on which the game is played. The numbers are selected at random from a pool of all the numbers included in the game.

The game of bingo may also be marketed in the forms listed in Appendix IV of Order EHA XXX/2011, of xxxx of xxxxxxxx, which approves the basic regulations for the game of bingo.

2. *Virtual cards or game boards*. Virtual cards or game boards are understood to be the graphic representation on which the players participate in the game, made up of a combination of numbers laid out in a predetermined number of horizontal lines and vertical columns, whereby no column is left without a number. The virtual game boards or cards are only valid for one game and no two cards in a single game are the same.

3. *Game of bingo*. Event in which the game is played, which begins with the sale to participants of the virtual game boards or cards corresponding to that game, which is played by randomly selecting the numbers that are included in the game and which ends with the winning and payment of prizes for the game.

4. *Bingo draw*. In bingo, the draw is understood to be the event in which numbers are extracted or determined by means of a random number generator which generates the numbers included in the corresponding game of bingo. In bingo, whether it is carried out by extracting the numbers by hand or by means of a computer system, the draw should offer exactly the same probability to each and every one of the numbers included in the corresponding type of bingo game.

5. *Bingo prize.* A bingo prize is understood to be the prize which, once obtained by one of the participants, marks the end of that game of bingo. The winning number combination and the amount of numbers of which it is composed may vary, depending on which version of the game is being played.

6. *Suspended bingo game.* A game of bingo is understood to be suspended when the game, once started, is interrupted before reaching its scheduled conclusion. Suspended games may offer valid results if the specific rules of the game allow for this.

7. *Cancelled bingo game.* A game of bingo is understood to be cancelled when, for reasons not attributable to the gaming operator or participants, the game does not take place or is held and its results are not considered in the game.

8. *Postponed bingo game.* A game of bingo is understood to be postponed when, for reasons not attributable to the gaming operator or the participants, the game does not take place at the time it is scheduled to do so. Unless the specific rules of the game state otherwise, a postponed game means postponing the results of the game.

Chapter II.

Authorising permits

Article 3. Authorisations required.

Operators interested in developing and operating games of bingo must have a general licence for other games, as defined in article 3, letter f), of Law 13/2011, of 27 May on the regulation of gaming, awarded by the National Gaming Commission, and must apply for and obtain the corresponding specific licence for marketing the game of bingo, in accordance with the procedure established for this purpose in the implementing regulations of Law 13/2011, of 27 May on the regulation of gaming.

Article 4. Validity and extending specific licenses.

1. The specific licence for developing and operating the game of bingo will be valid for five years, and the interested party may apply to extend the licence for successive periods of the same duration until the general licence by which it is covered expires.

2. The application to extend the specific licence should be sent to the National Gaming Commission in the year before its expiration date and at least four

months before it expires. Said application must show evidence of:

- a) Compliance with the requirements and conditions for obtaining said specific license.
- b) The uninterrupted use of the license for at least three fifths of the validity period of the specific license.
- c) Payment of the tax on gaming activities and the fees for the administrative management of the game.

For the purpose of paying and settling the rate for the administrative management of the game, established in article 49.5.d) of Law 13/2011, of 27 May on the regulation of gaming, the extension of a specific licence shall be equivalent to awarding a new licence.

3. In compliance with the conditions referred to above, the National Gaming Commission will award the requested extension and will agree to its entry in the General Register of Gaming Licenses unless it believes there are reasons relating to safeguarding public interests, protecting minors or preventing cases of gaming addiction that justify its refusal to award the requested extension.

Article 5. Guarantees associated with the specific license.

1. The National Gaming Commission may establish the general obligation to produce an additional guarantee associated with the specific licence for developing and operating the game of bingo.

The National Gaming Commission may, where applicable, pass a resolution to set the sum of the guarantee associated with the specific licence for developing and operating the game of bingo, which all operators will have to provide, in accordance with the terms set out in Appendix II of Order EHA XXX/2011, of xxxx of xxxxxxxx, which approves the basic regulations for the game of bingo.

2. The guarantee associated with the specific licence for developing and operating the game of bingo is subject to compliance with the general obligations of the operator and, in particular, the specific obligations relating to the payment of prizes for the games of bingo held by the operator, and is likewise subject to compliance with any other obligation that, in relation to the specific licence in question, has been imposed by the National Gaming Commission, respecting the terms set forth in article 77 of Law 58/2003, of 17 December, the General Law on Taxation, within the framework of article 14 of Law 13/2011, of 27 May on the regulation of gaming, and its implementing regulations.

3. The additional guarantees referred to in this article will be constituted in the form and under the conditions established in the implementing regulations of Law 13/2011, of 27 May on the regulation of gaming.

Chapter III.

Relations between the operator and the participants.

Article 6. Specific rules of the game of bingo.

1. The development and operation of the game of bingo will be governed by these basic regulations, by the provisions that, in the implementation of said regulations, are passed by the National Gaming Commission, by the terms of the specific licence awarded and by the specific rules of each game, produced and published by the operator.

2. In order to develop and operate bingo games, the specific rules must be drawn up and published. These are private in nature and should be produced by the gaming operator, notwithstanding the supervisory powers of the National Gaming Commission.

The specific rules should establish the rules of the game of bingo, for each of the different versions that are developed and provided by the operator, the programme and categories of any corresponding prizes, and the principles that will govern the relationship between the operator and the participants.

3. The specific rules of the game of bingo must be published by the operator on their website and, using the techniques required by the medium used, they must be easily accessible to participants on a permanent basis and free of charge.

4. The operator should notify the National Gaming Commission of the date the specific rules are published and of any changes made to these rules.

Article 7. Participant claims.

1. The operator must offer a customer service and must have a system for dealing with and resolving any possible complaints or claims made by participants or any other person who may be affected by the actions of the operator, and within the specific rules of the game, should establish the procedures and means to enable participants to present claims and, in particular, the address or addresses to which said claims should be sent, the time period for presenting claims and the time period in which the operator must respond.

The customer service and complaints and claim system should be easily accessible to anyone who may need to use it and should, at least, offer electronic access via the operator's website, which will record the date and time of receipt of any claims filed via this channel.

The customer service must be offered at least in Spanish.

2. The deadline for presenting claims to the operator should be no less than three months from the date on which the game of bingo is held in which the claimant participated or which resulted in the purpose of the claim.

The operator should issue a communication to the claimant in which they must acknowledge receipt of the claim, and which should feature the identity of the operator and the time period in which the claimant will be informed of the decision reached regarding their claim.

The operator will reach a decision on the participant's claim within a period of one month from the date the claim is received at the address or addresses established for this purpose, and this will be communicated to the claimant.

3. If the claim has been resolved by the operator and the claimant has not been informed of the decision within the one-month period since the claim was received, the participant can send a claim to the National Gaming Commission, which will resolve the situation within two months from the date the claim is entered in their register, notwithstanding the opening of the corresponding sanction procedure if the operator has committed any of the infractions listed in Chapter VI of Law 13/2011, of 27 May on the regulation of gaming.

4. The expiration date of the prizes will be put on hold from the date the claim is received by the operator until the date on which the operator communicates their decision to the claimant or, where applicable, until notification is given of the decision reached by the National Gaming Commission.

Article 8. Obligations with regard to sharing information with participants

Gaming operators must provide participants with complete and updated information, at least in relation to the following issues:

a) Information on the gaming operator and, in particular, the licences awarded by the National Gaming Commission and the validity of these, the trade name, business name, registered address and, where applicable, address of the Spanish representative.

b) Information on the claims assistance system implemented by the operator referred to in the above article. The information must contain at least: postal and email address to which the claims can be sent, deadlines for presenting claims

and, where applicable, standard forms and time period for communicating the decision. They must also provide information on the operator's duty to issue a reply for each claim received. The operator is obliged to inform claimants of the identity of the staff they will communicate with.

c) Information on the specific rules of the games offered and on the means of participating in said games, which the operator makes available to the participants. This information must be truthful and easily available before participation begins and at any time during participation.

d) Information on the takings for the game and the number of cards or game boards taking part in the game, the percentage of the takings which is allocated to prizes and, as soon as it is known, the value of the prizes, broken down into the prize categories established in the specific rules of the game.

e) Information on the prizes that the participants can win, on the amount they have played and on the balance of their gaming account, if they are participating through a registered user account.

f) Information for participants on the Responsible Gaming policies implemented by the operator.

Information on the game, its name and the way it is presented should be offered in such a way so as to prevent any resemblance or confusion with any other games, and to ensure the participant is not confused about the nature of the game.

The information given to participants by the operator must at least be provided in Spanish.

Article 9. Promoting games

1. Under the terms established in article 7 of Law 13/2011 on the regulation of gaming, a gaming operator may advertise, sponsor or promote gaming activities and advertise or promote himself, in accordance with the following criteria:

a) The advertising should be easily identifiable by the target audience.

b) The advertising should be socially responsible, paying due attention to the protection of minors and other particularly vulnerable groups. Also, in the case of minors, they must avoid directing advertising at them or creating advertising which is particularly appealing to children and young people under the age of 18 and must ensure said people do not play a significant role in the promotional activity itself.

c) If the advertising is broadcast via audio-visual means, they must also respect

the provisions that apply to commercial and self-promotional communications contained in Law 7/2010, of 31 March, the General Law on Audio-visual Communication, and in particular the provisions of article 7 on the rights of minors. Equally, they must pay special attention to the times that the gaming advertising is broadcast and must take into account the age ratings of the programmes the adverts are broadcast alongside or are inserted into.

2. Furthermore, the operator may undertake promotional activities to promote the range of games they market and to offer bonuses for players to sign up or participate, provided said practices:

a) Are not contrary to the provisions of these basic regulations or the regulations governing the game.

b) Do not contravene the terms established in Law 34/2002, of 11 July, on Information Society Services and E-commerce and Law 7/2010, of 31 March, the General Law on Audio-visual Communication.

c) Do not alter the dynamics of the game.

d) Do not lead to confusion among participants regarding the nature of the game.

3. The operator is responsible for publishing on their platform the conditions of application and validity periods of all promotional initiatives they offer and the terms and conditions of said initiatives.

4. The National Gambling Commission can set a maximum limit on the amount an operator may spend on promotional initiatives and bonuses for participants under the terms established in article 7 of Law 13/2011, of 27 May on the regulation of gaming, and in the regulations that govern the implementation of said article.

5. Gaming operators may offer free gaming applications on their platforms, under the terms provided for in the regulations governing the implementation of Law 13/2011, of 27 May on the regulation of gaming.

Article 10. Participation channels and methods.

1. Participation in a game of bingo, as provided for in article 1 of Law 13/2011, of 27 May on the regulation of gaming, may be carried out via electronic, online and interactive channels, wherein any potential in-person methods are incidental in nature.

Individuals may also participate via physical terminals which the operator may install once authorised to do so by the Autonomous Region responsible for the geographical location in which they intend to install said terminals, in accordance with the corresponding national and regional legislation on gaming and betting. These additional physical terminals must previously be approved by the National Gaming Commission and they may only be installed in the physical locations authorised for the game of bingo by the corresponding body from each Autonomous Region.

2. Individuals may participate in a game of bingo using any mechanism, installation, equipment or system that is able to produce, store or transmit documents, data and information, including any open or restricted communication networks such as television, internet, landlines and mobile telephony or any others, or interactive communication, either in real time or with time delay.

3. The images of bingo games being played may be broadcast on television, the internet or any other communication medium. In this case, these images must be broadcast in accordance with the regulations in force at any given moment for the medium used to broadcast them.

Chapter IV.

Playing the game of bingo.

Article 11. Aim of the game of bingo.

The aim of the game of bingo is to form on the virtual game boards or cards purchased by the participants, and on which the game is played, any of the prize-winning numerical combinations. The numbers are drawn at random from a pool of all the numbers included in the game.

The game involves a predetermined total of numbers which will be drawn at random by the operator. Participation is based on virtual game boards or cards purchased by the participants which feature combinations of numbers laid out in a predetermined number of horizontal lines and vertical columns wherein no column is left without a number. A prize is won by the first participant who manages to form one of the various combinations pre-established in the specific rules of the game for the corresponding type of bingo.

Article 12. Limits on participation in a game of bingo.

1. The minimum unit for participating in a game of bingo is the card or game board, the maximum price of which will be that established in point two of Appendix III of Order EHA XXX/2011, of xxxx of xxxxxxxx, which approves the basic regulations for the game of bingo, and should be expressed in euros.
2. The maximum participation amount, defined by the maximum number of virtual cards or boards that a single participant can play, is established in point three of Appendix III of Order EHA XXX/2011, of xxxx of xxxxxxxx, which approves the basic regulations of the game of bingo.
3. The National Gaming Commission may set obligations requiring operators to establish mechanisms to ensure time limits on participation in the game.

Article 13. Participating in the game. Suspension, cancellation or postponement of games.

1. Participants may take part in a game of bingo via the means established by the operator in their specific rules for the game, from among those listed in point no. 2 of article 10 of these Basic Regulations.
2. The operators should issue a document at the end of each game session, which should be made available to each of the participants via the same means used to participate in the session, giving a summary of the number of cards or boards played and the financial results.
3. Within the specific rules of the game, the operators should establish the terms that apply in the event that the games are suspended, cancelled or postponed. They should also establish the occasions on which the amounts played may be maintained or cancelled as a result of suspensions or postponements. In any case they should guarantee the right to any prizes that may have been won by the participants in a game or round prior to its suspension or cancellation. Equally, in the event that any of the participants are disconnected during the course of a game for which they have purchased a virtual board or card, the operator must ensure that the participant's card is played automatically until the end of the game and that, in the event that they win any of the prizes for that game, the prize funds are paid to them.

4. The full sum corresponding to participation in a game which, once formalised, is cancelled by the operator in application of the specific rules should be refunded or made available to participants in the form established in said specific rules, always at no additional cost to the participants and with no additional obligations.

Article 14. Gameplay, determining and awarding prizes.

1. The game of bingo should be played in accordance with the terms established in these Basic Regulations, any provisions established by the National Gaming Commission in the implementation of said regulations and the specific rules of the game published by the operator.

Bingo game operators may include in their specific rules the types of the game that are offered or which they have the intention of offering from among those listed in Appendix IV of Order EHA XXX/2011, of xxxx of xxxxxxxx, which approves the basic regulations for the game of bingo.

2. Each game of bingo begins when the sale of virtual cards or boards for said game commences. Once the sale period for virtual cards and boards is ended, new players will not be allowed to participate and no further virtual cards or boards may be sold.

Cards which are purchased by means of bonuses or promotional initiatives shall be considered, to all intents and purposes, to be the same as those purchased with real money.

The game will be considered cancelled unless at least three participants have purchased virtual cards or boards.

Once the sale is completed, the operator will determine the value of the prizes in each category and will inform the participants of the number of virtual cards or boards that are participating in the game, the total sum of the takings, the total amount allocated to prize funds and a breakdown by category of the prizes offered.

3. The numbers should be drawn at a pace that will enable all participants to follow it.

The operators' specific rules should establish the minimum time between draws, the average time it takes to play a game and the maximum number of games that can be played in an hour. The National Gaming Commission may establish a minimum time between drawing numbers and the maximum number of games that can be played in an hour.

4. Wherever the means used to market the game allow, the numbers drawn or determined should appear automatically on the participants' virtual cards or game boards, notwithstanding the fact that the operators may establish a system whereby the participant may choose to add their numbers manually but which, in all cases, should be additional to the automatic system, and, if the numbers are not entered manually within a reasonable period of time which will be determined by the system, they will be entered by automatic means.

Likewise, wherever the means used to market the game allow, the operator's system should let the participants know how close they are to obtaining a prize and should inform them when they have actually won one.

Whichever means is used by the operator to market the game, the way in which the game of bingo is presented should enable participants to see at all times the virtual cards or game boards they have purchased, and should also offer continuous information on the numbers that have been drawn and those which have yet to be drawn.

5. When a participant or more than one participant simultaneously complete one of the prize-winning number combinations on their virtual card, the random selection of numbers will be put on hold and all participants will be made aware of the circumstances. If the prize won was not the bingo prize, the random selection of numbers will continue until this prize has been won. When one of the participants obtains the winning combination for the bingo prize, the game ends.

Article 15. Distribution of funds for prizes.

1. The terms governing the distribution of prize funds in the game of bingo will be established in the specific rules of the game which, in compliance with the conditions, requirements and limits established in these Basic Regulations, are approved by the authorised operators.

2. The funds will be distributed in accordance with the takings for each game of bingo and will consist of a percentage that may be no less than seventy and no more than ninety percent of the total value of the virtual cards or game boards sold in each game.

Information on the amount of the takings which, in accordance with the specific rules of the game, is allocated to prize funds should be accessible at all times to potential participants.

3. The specific rules drawn up by the operator will establish the different prize categories and the percentage of the corresponding takings assigned to each

category. The different categories should be determined to ensure that the combinations that are less likely to be achieved receive the biggest prizes.

If, for any of the prizes offered, more than one winning combination has simultaneously been completed, the amount allocated to that prize will be divided between the participants who completed those combinations.

4. The maximum value of the joint prizes that can be won in a game should be no more than the amount which, for these purposes, is established in point four of Appendix III of Order EHA XXX/2011, of xxxx of xxxxxxxx, which approves the basic regulations of the game of bingo. To this end and once the sum of money taken for any particular game, in accordance with the specific rules of the game and the percentage that the operator allocates to prizes, enables the aforementioned maximum amount to be offered, the operator should end the sale of virtual cards or game boards for that game.

5. Within their specific rules, operators may provide for additional prizes associated with obtaining ordinary prizes in accordance with a series of conditions which should be determined and pre-established by the operator and which may consist, among others, of awarding the bingo prize before a particular amount of numbers have been randomly drawn. To cover these additional prizes, the operator may accumulate a previously determined percentage of the takings of bingo games.

In the event that a participant wins an additional prize and, as a result of the increase in the ordinary prize, the maximum amount established for prizes in the previous paragraph is exceeded, the surplus amount should be added to the accumulated fund for the following additional prize.

Article 16. Paying prizes.

1. Prize winners are any participants who have formalised their participation in a game and who, in accordance with the result of the random selection of numbers in the bingo game and the specific rules of the game, are deemed the winners.

2. The operator is obliged to pay any prizes won in the game from the moment the game of bingo in which the prizes were won is completed and should proceed to pay the prizes to the winning participants in accordance with the terms and conditions set in the specific rules of the game, and, where applicable, the amount corresponding to any prizes that may be accumulated over the course of the game.

3. The operator will pay the prizes as provided for in the specific rules of the game and, in their absence, by the same payment means used by the

participant to participate. Under no circumstances should payment of the prize entail any costs or additional obligations for the prize winning participant.

The right to receive payment of the prize will expire on the date set in the specific rules of the game and should not be less than three months from the day after the conclusion of the game that gave rise to the prizes.

4. The National Gaming Commission will establish any additional procedures and obligations deemed necessary in relation to the payment of prizes in order to better protect participants' and public interests.

Translated

APPENDIX II

Limits on the guarantees associated with the specific licence for operating the game of bingo.

One.

By means of a resolution, the National Gaming Commission will establish the sum of the guarantee associated with the specific licences for developing and operating games of bingo and which will be set at between five and twelve percent of the net taxable income of the operators for the activity subject to the specific licence in the year immediately preceding the current one. For this purpose, the net income of the operator will be understood in accordance with the terms set out in article 48.6 of Law 13/2011, of 27 May on the regulation of gaming. During the initial period of specific licences, payment of a guarantee is not required. The initial period of the specific licences is calculated in accordance with the applicable terms of the implementing regulations governing Law 13/2011, of 27 May on the regulation of gaming.

APPENDIX III

List of financial limits on participating in a game of bingo.

One. Deposit limits.

The amount deposited in the gaming account should be in accordance with the limits set by the National Gaming Commission, under the terms provided for in Law 13/2011, of 27 May on the regulation of gaming, and its implementing regulations.

Two. Maximum value of the minimum unit for participating in a game of bingo.

The maximum sum of the minimum unit for participating in a game of bingo is set at two euros.

Three. Maximum amount for participating in a game of bingo.

The maximum amount per game of bingo, defined by the maximum number of virtual cards or game boards that a single participant may play in a single game, should be set in the specific rules of the game established and published by the operator. Under no circumstances should this maximum number be more than twenty-four virtual cards or game boards.

Four. Limit on the value of prizes in a game of bingo.

The maximum value of the prizes that may be obtained in a game of bingo is set at one hundred and fifty thousand euros.

APPENDIX IV

List of types of bingo.

One. Bingo 90.

Bingo 90 is played with ninety numbers, from one to ninety inclusive, on virtual cards or game boards that are made up of numerical combinations each consisting of fifteen different numbers and arranged on a table comprised of three horizontal lines, each containing five numbers, and nine vertical columns.

At least the following combinations should receive prizes:

- a) Line: a line is understood to be completed when all the numbers that make up the line have been drawn or determined. This could be any of the three horizontal lines that make up the virtual card or game board: the upper, middle or lower line.
- b) Bingo: bingo is understood to be achieved when all the numbers included on the virtual card or game board have been randomly drawn or determined.

Two. Bingo 80.

Bingo 80 is played with eighty numbers, from one to eighty inclusive, on virtual cards or game boards made up of numerical combinations each comprised of sixteen different numbers, arranged on a table comprised of four rows and four columns;

At least the following combinations should receive prizes:

- a) Line: a line is understood to have been completed when the four numbers that make up a horizontal or vertical line have been drawn or determined.
- b) Bingo: bingo is understood to be achieved when all the numbers included on the virtual card or game board have been randomly drawn or determined.

3. Bingo 75.

Bingo 75 is played with seventy-five numbers, from one to seventy-five inclusive, on virtual cards or game boards made up of numerical combinations

each comprised of twenty-four different numbers, arranged on a table with five rows and five columns, with a blank square in the centre of the card.

The columns are defined by each of the letters that make up the word 'bingo' and each of these has numbers within the following ranges:

- a) Column "B" includes the numbers from 1 to 15, both inclusive.
- a) Column "I" includes the numbers from 16 to 30, both inclusive.
- c) Column "N" includes the numbers from 31 to 35, both inclusive, and includes a blank space right in the centre square of the bingo card.
- d) Column "G" includes the numbers from 46 to 60, both inclusive.
- e) Column "O" includes the numbers from 61 to 75, both inclusive.

The game consists of completing the predetermined pattern or figure on the bingo card or game board. The patterns can coincide with any figure and will be established by the operator in their specific rules, and will be known by the participants before the game begins.

The prize in Bingo 75 goes to the participant who, over the course of the random number selection process, completes the bingo pattern established for the corresponding game.