

NOTE

In the context of gambling marketing communications in Belgium, this note provides definitions from law of the different forms of games of chance that apply in the administration.

Taken from the Gaming Act:

http://www.ejustice.just.fgov.be/cgi_loi/change_lg.pl?language=fr&la=F&cn=1999050777&table_name=loi (FR)

https://www.gamingcommission.be/opencms/opencms/jhksweb_en/law/law/ (EN)

Games of chance

Article 2.1 of the Gaming Act defines 'games of chance' as 'any game by which a stake of any kind is committed, the consequence of which is either loss of the stake by at least one of the players or a gain of any kind in favour of at least one of the players, or organisers of the game and in which chance is a factor, albeit ancillary, for the conduct of the game, determination of the winner or fixing of the gain.'

Bets/ wagers

A 'wager' is defined under Article 2.5 of the Gaming Act as a specific sub-category of games of chance: 'a game of chance in which each player wagers an amount that generates a gain or loss that does not depend on an act of the player, but depends on the realisation of an uncertain event happening without the intervention of the players'

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